

revised involution

negative
hyper-square
roots line

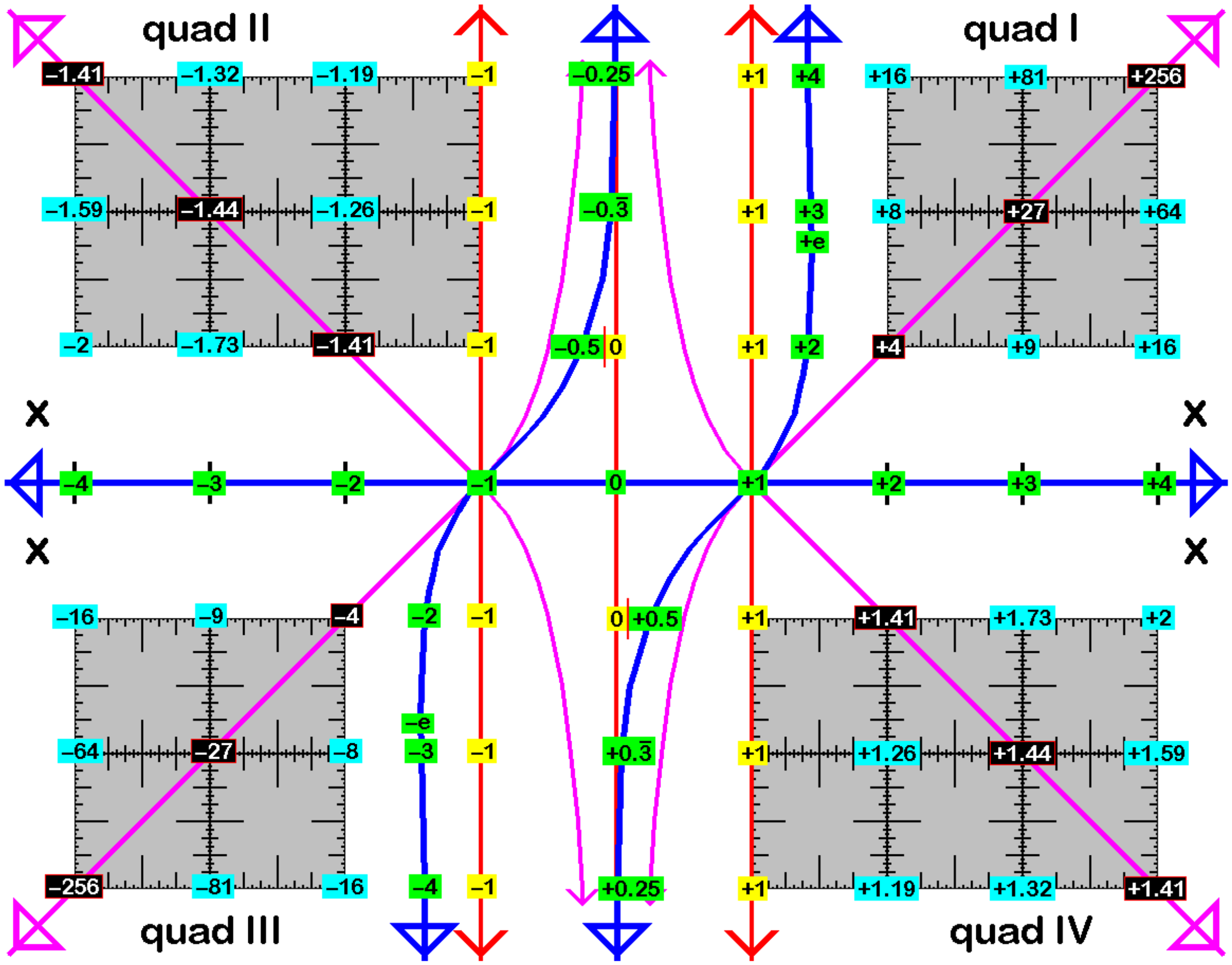
positive
hyper-squares
line

-1
line

zero
line

+1
line

y^+



negative
hyper-squares
line

positive
hyper-square
roots line

y^- -1
line

zero
line

+1
line